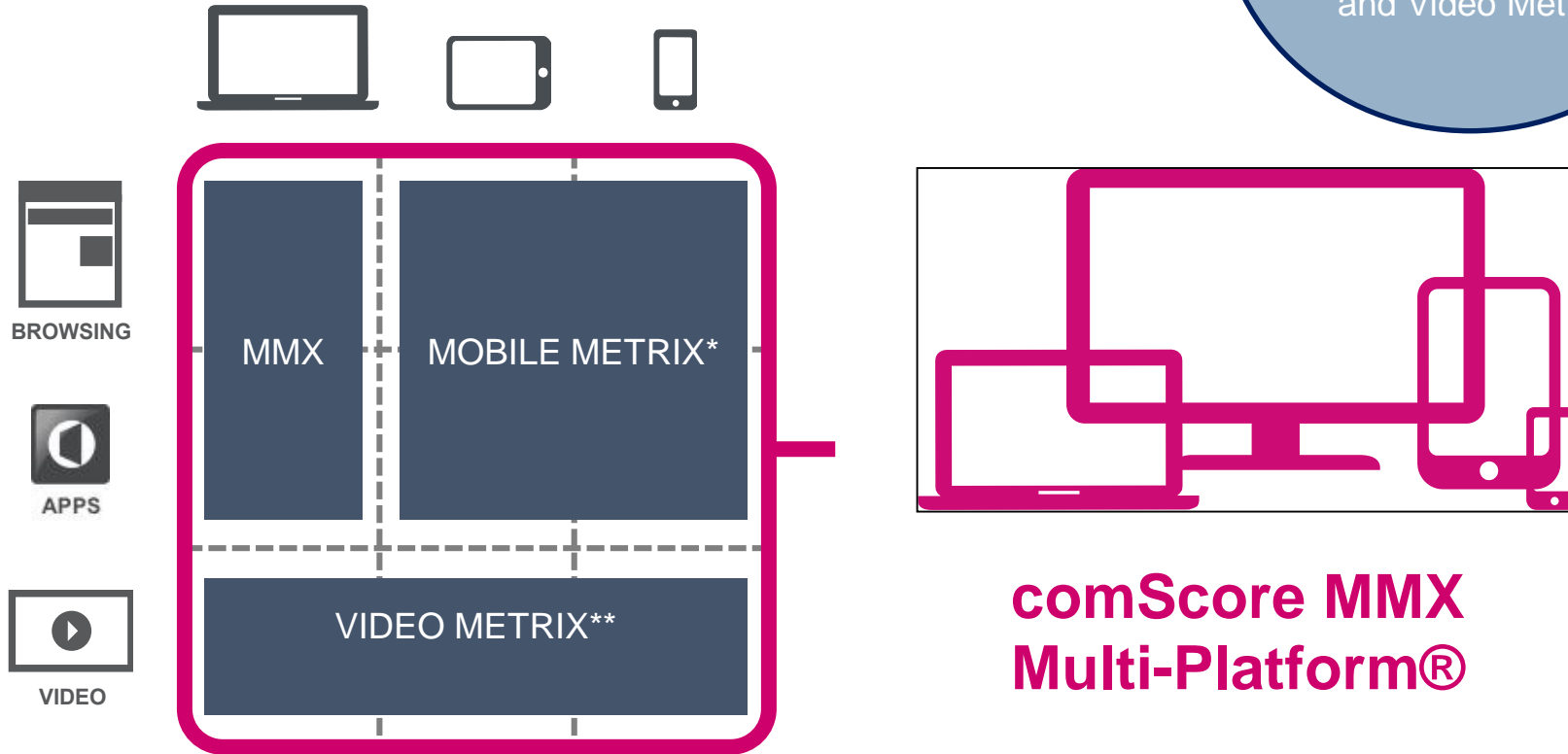


UK Digital Market Overview – March 2017

If you have any questions, please contact: insights@ukom.uk.net

A Guide to Data Sources

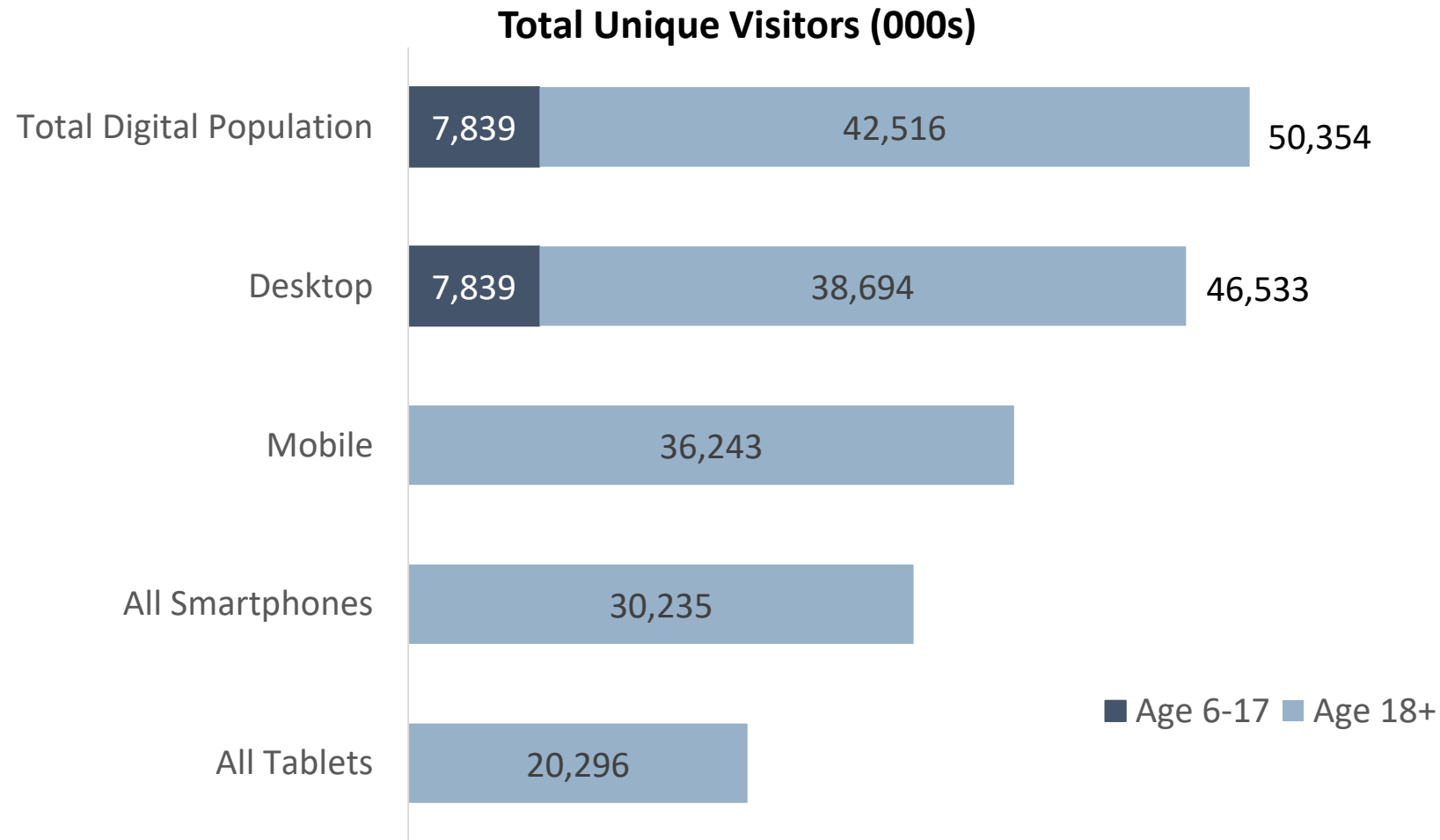
Total Digital Population =
Unduplicated audience across
MMX, Mobile Metrix
and Video Metrix



Multi-Platform Usage

Breakdown of Digital – Unique Visitors by Platform

Total Digital Population across desktop & mobile devices was 50.4m in March 2017



The desktop* still has the biggest audience despite mobile growth

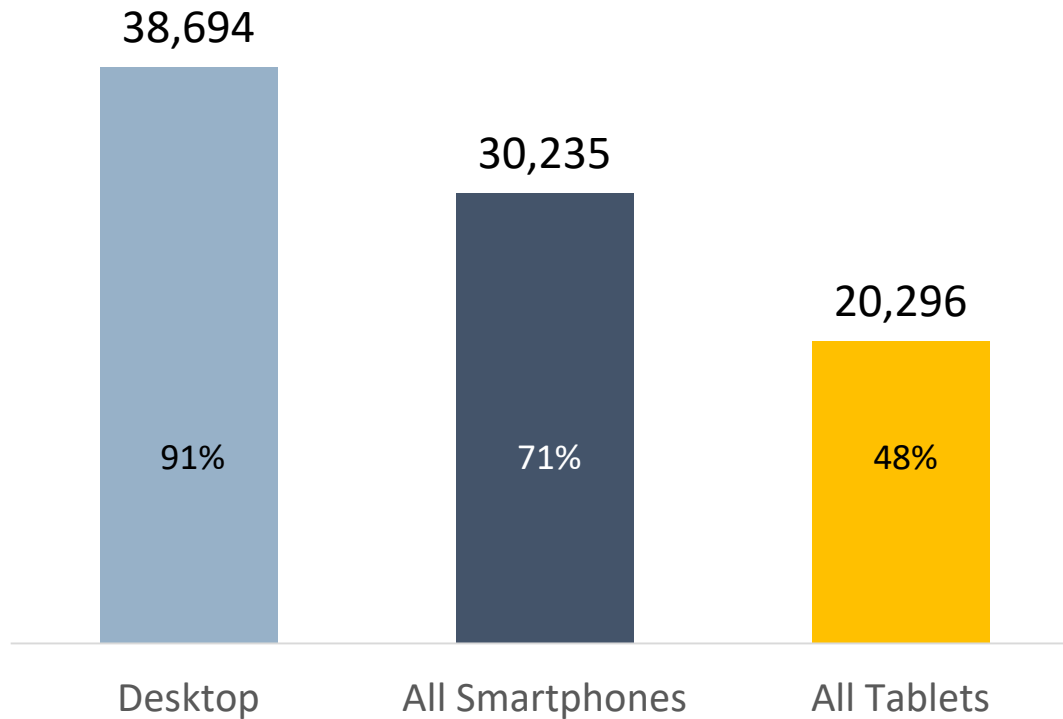
Source: comScore MMX Multi-Platform, March 2017, UK, Desktop Age 6+, *Mobile Age 18+
MMX Multi-Platform includes Desktop browsing, Desktop video streams, smartphone browsing & apps (on-network only for untagged apps), tablet browsing & apps for tagged sites & apps.

*Desktop refers to 'Desktop, laptop and notebook. Total mobile refers to smartphone and tablet usage combined

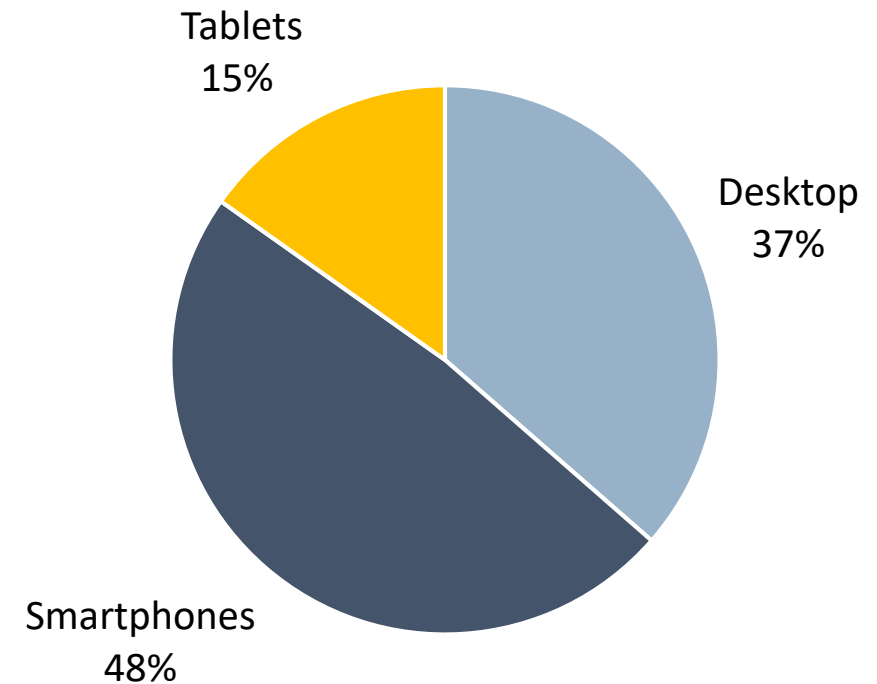
Unique Visitors and Share of Minutes by Platform

Although more adults use a PC, they spend more time on smartphones

Unique Visitors (000s) & Reach (%)
by Platform (18+)

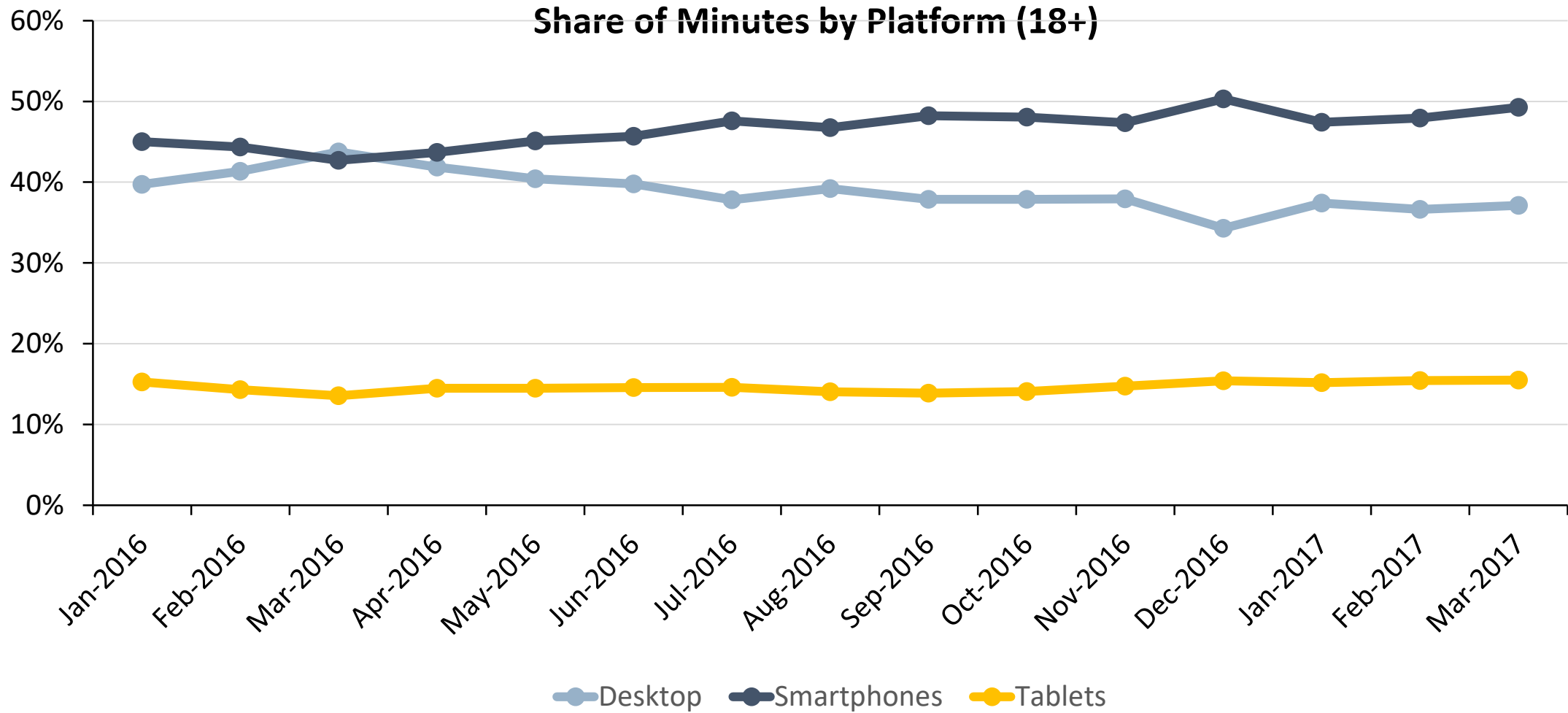


March 2017



Change in Share of Minutes by Platform Jan 2016 to Mar 2017

Mobile's SOM continues to rise steadily in 2017, after peaking in December

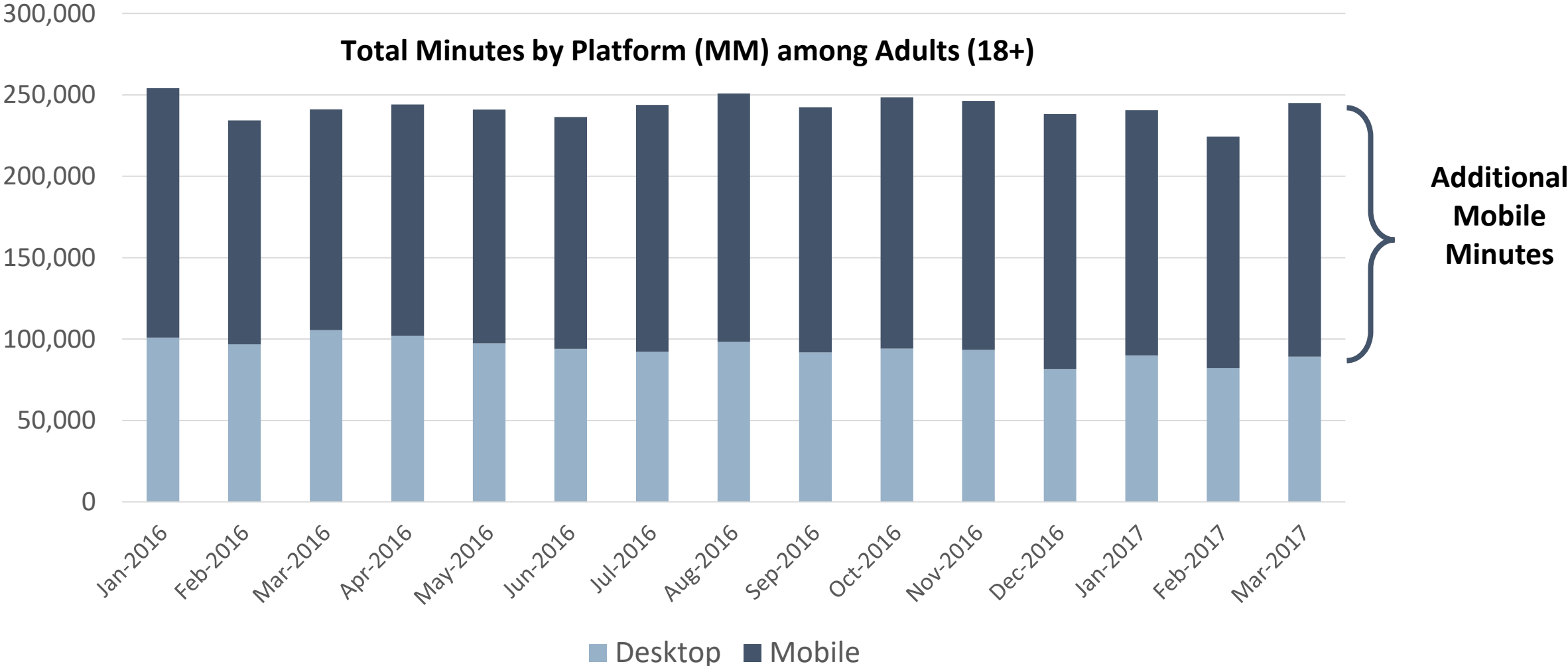


Source: comScore MMX Multi-Platform, 2016 & 2017, UK

MMX Multi-Platform includes Desktop browsing, Desktop video streams, smartphone browsing & apps (on-network only for untagged apps), tablet browsing & apps for tagged sites & apps.

Desktop Minutes Among Adults since January 2016

Mobile has boosted digital minutes rather than replaced the desktop



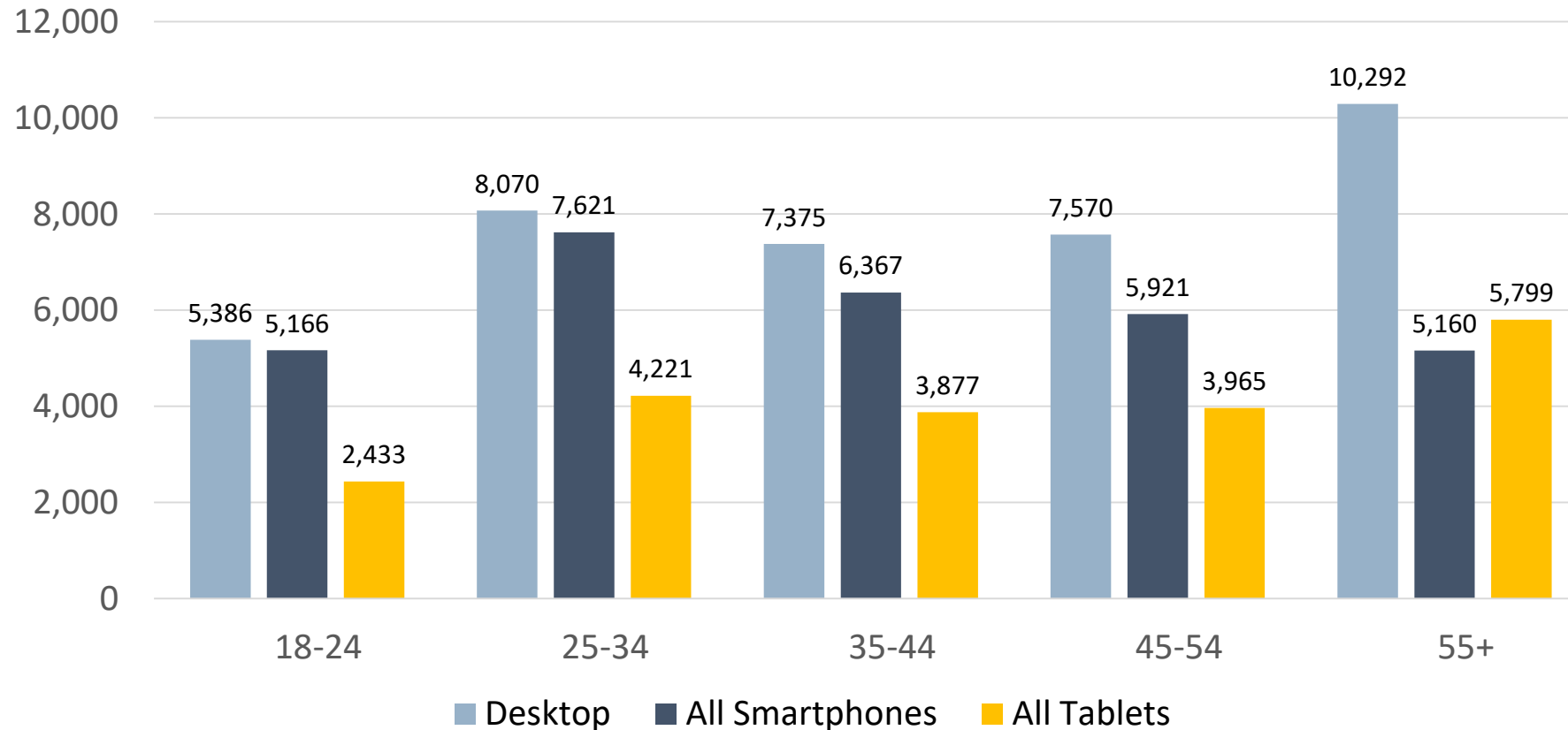
Source: comScore MMX Multi-Platform, 2016 & 2017, UK Adults 18+

MMX Multi-Platform includes Desktop browsing, Desktop video streams, smartphone browsing & apps (on-network only for untagged apps), tablet browsing & apps for tagged sites & apps.

Platform Unique Visitors by Age

The desktop still has the biggest audience across all age groups

Audience by Platform by Age - Unique Visitors (000s)



The desktop is still the device which has the biggest audience each month – across all age groups.

More 55+ use a tablet to access the internet than a smartphone

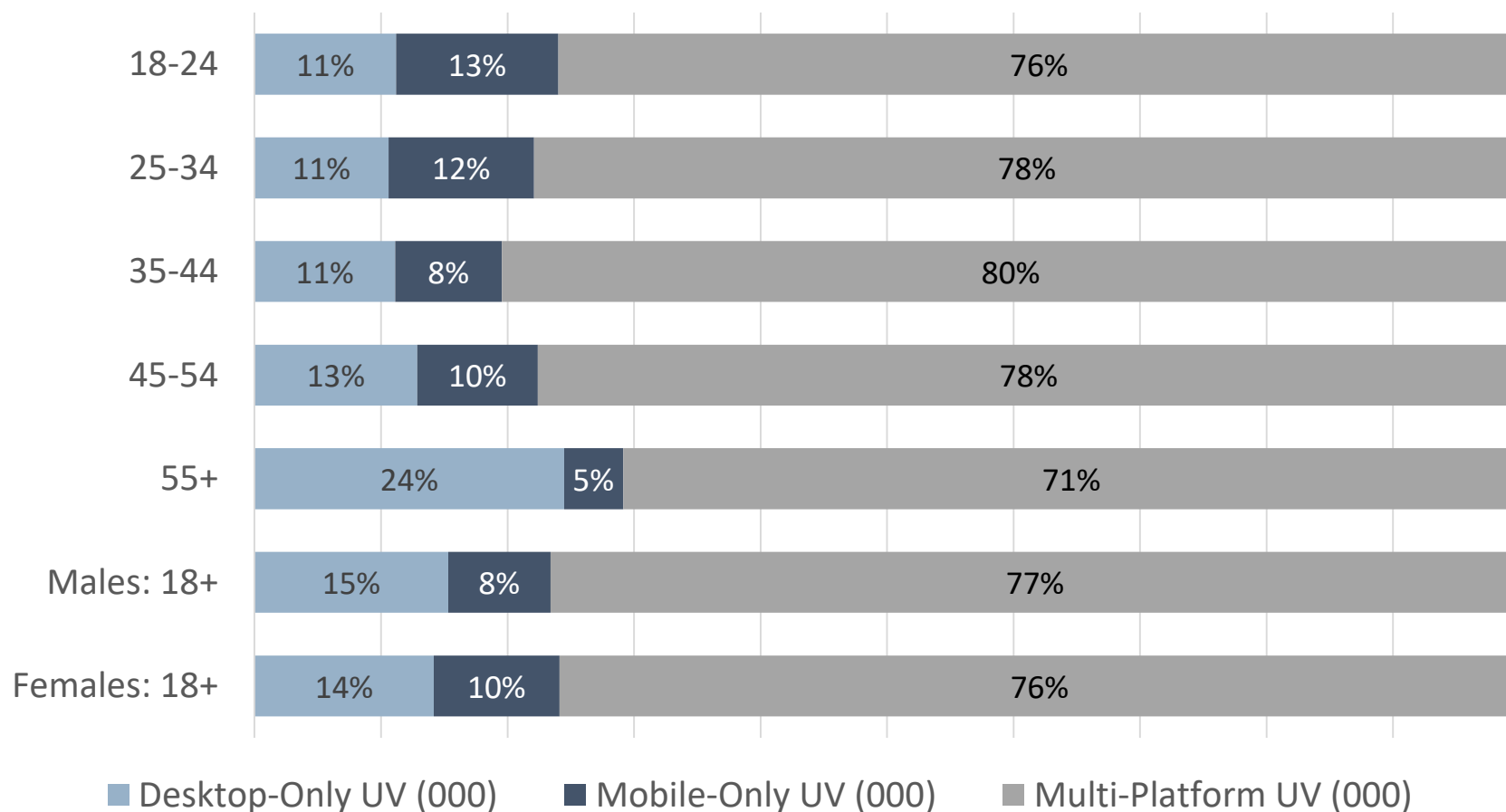
Source: comScore MMX Multi-Platform, March 2017, UK

MMX Multi-Platform includes Desktop browsing, Desktop video streams, smartphone browsing & apps (on-network only for untagged apps), tablet browsing & apps for tagged sites & apps.

Platform Share by Unique visitors by demographic

¾ of online adults use both a PC and Mobile to access the internet

Unique Viewers by Platform by Age & Gender



13% of 18-24s do not use a desktop PC to access the internet

A quarter (24%) of over 55s **ONLY** use the desktop/laptop

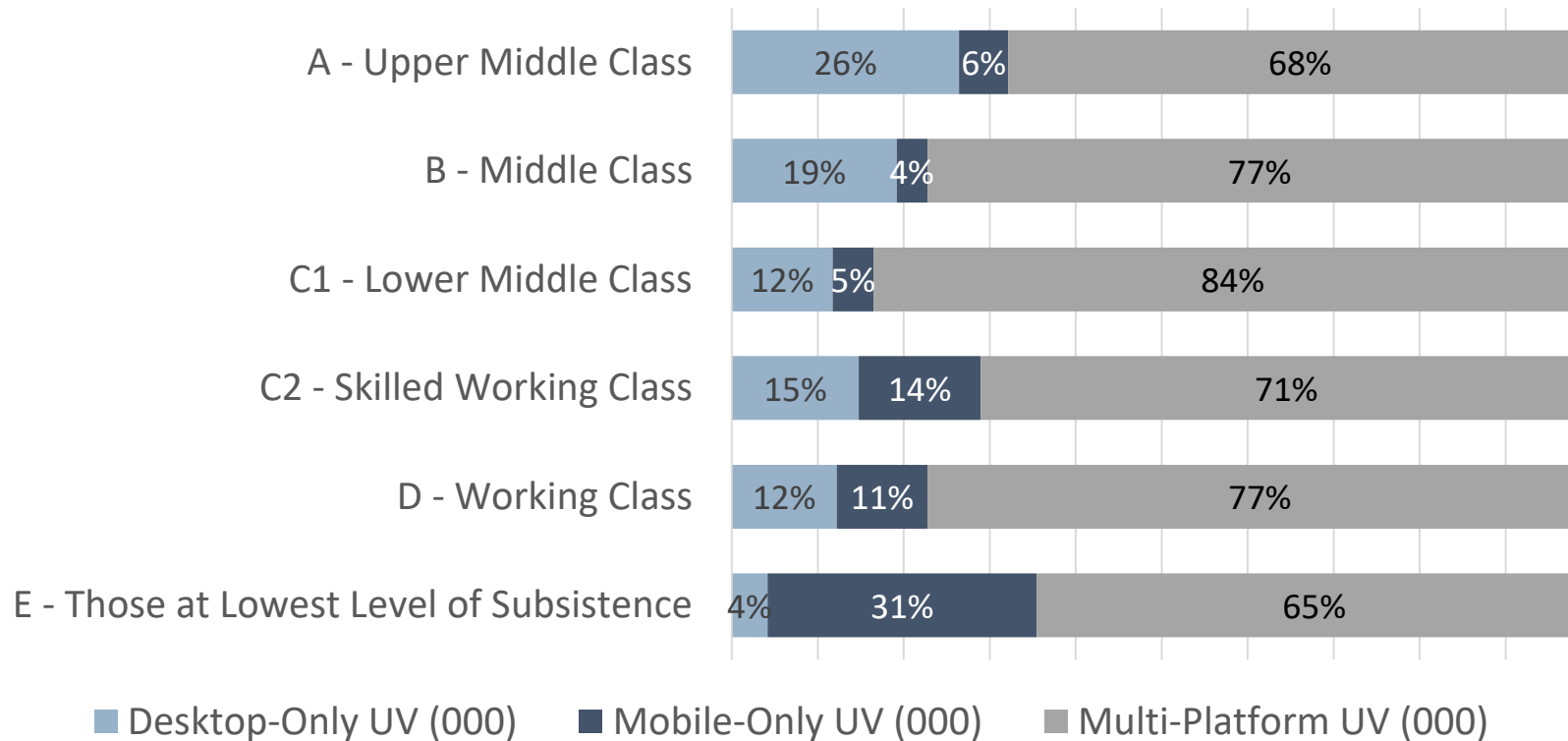
Source: comScore MMX Multi-Platform, March 2017, UK

MMX Multi-Platform includes Desktop browsing, Desktop video streams, smartphone browsing & apps (on-network only for untagged apps), tablet browsing & apps for tagged sites & apps.

Platform Share by Unique visitors by Social Class

Highest and Lowest Social Class least likely to be Multi-Platform

Unique Viewers by Platform by Social Grade



26% of social class A only use a desktop PC to access the internet, down from 34% in December 2016

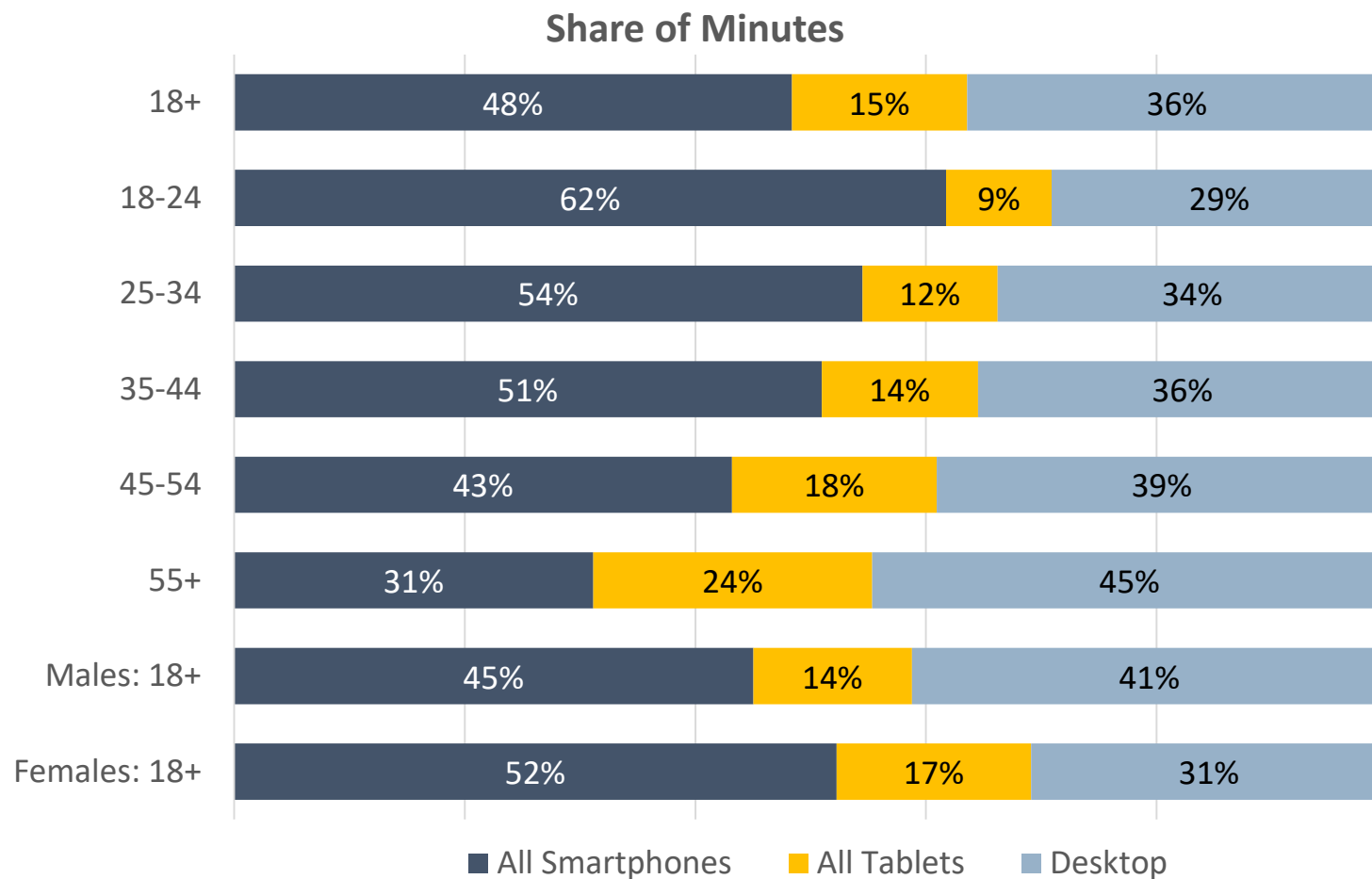
Lower social classes are more likely to ONLY use a mobile to access the internet

Source: comScore MMX Multi-Platform, March 2017, UK

MMX Multi-Platform includes Desktop browsing, Desktop video streams, smartphone browsing & apps (on-network only for untagged apps), tablet browsing & apps for tagged sites & apps.

Platform Share of Minutes by Demographic

Millennials & females spend the greatest share of their time on mobile devices



Females 18+ spend 69% of their time online on mobile devices compared to only 59% for males. The smartphone takes the lion's share of minutes for females 18+.

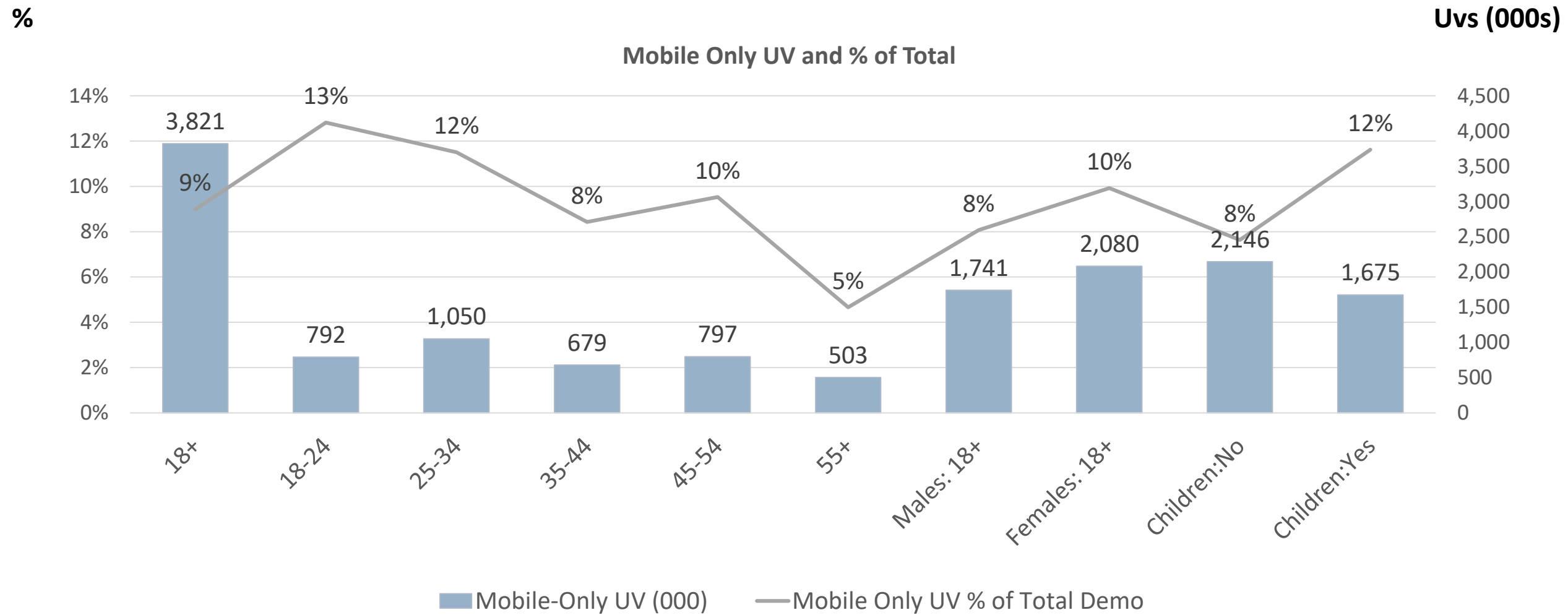
Smartphone share decreases with increasing age but 55+ have the greatest tablet share

Source: comScore MMX Multi-Platform, March 2017, UK

MMX Multi-Platform includes Desktop browsing, Desktop video streams, smartphone browsing & apps (on-network only for untagged apps), tablet browsing & apps for tagged sites & apps.

Nearly 4m adults do not use a desktop/laptop to access the internet

Younger audiences, females & parents most likely to be 'mobile only'



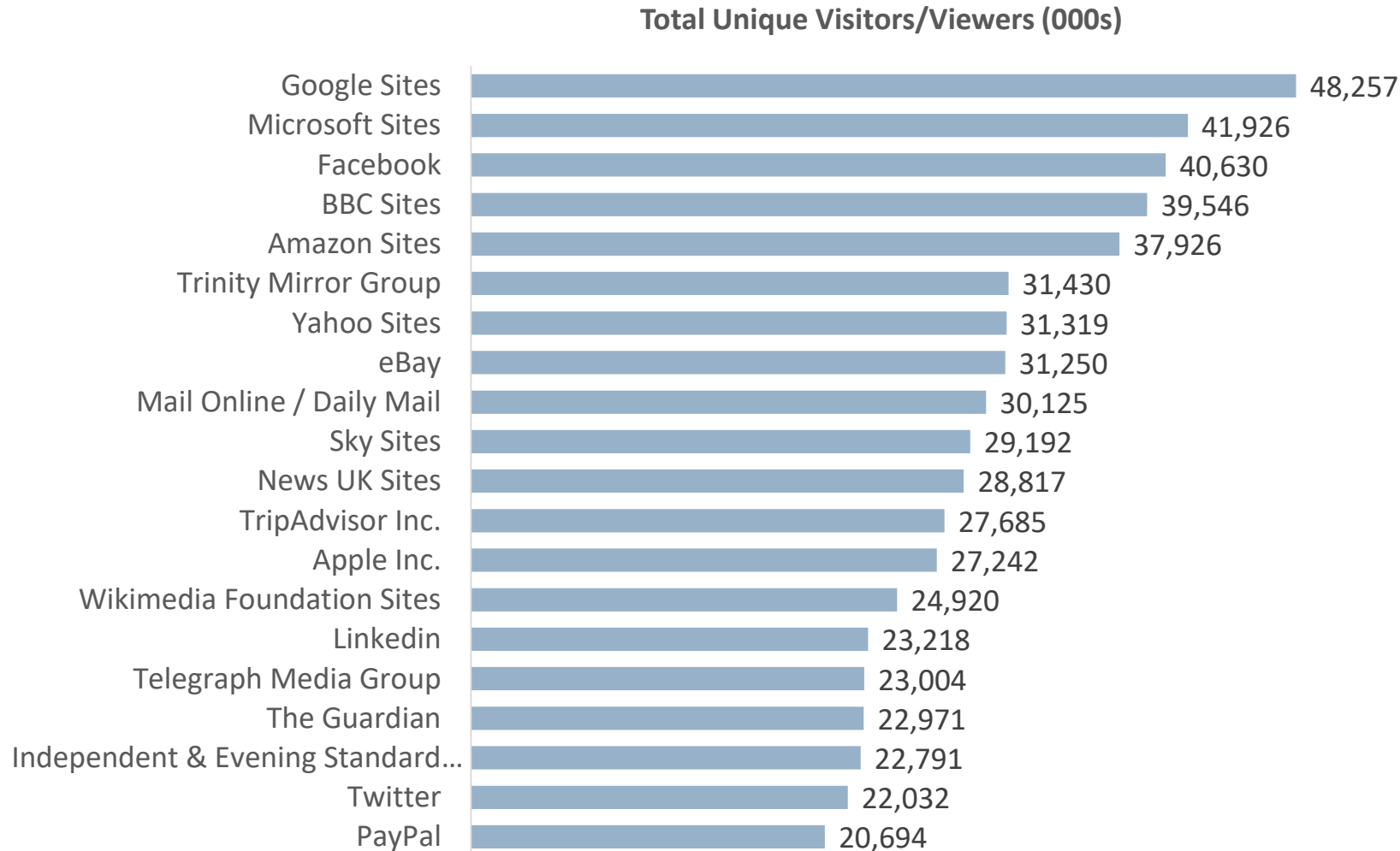
Source: comScore MMX Multi-Platform, March 2017

MMX Multi-Platform includes Desktop browsing, Desktop video streams, smartphone browsing & apps (on-network only for untagged apps), tablet browsing & apps for tagged sites & apps.

Top Properties – Total Digital Population

Top 20 Properties by 'Unique Visitors' - Total Digital Population (TDP)

Telegraph & ESI Media re-enter the top 20.



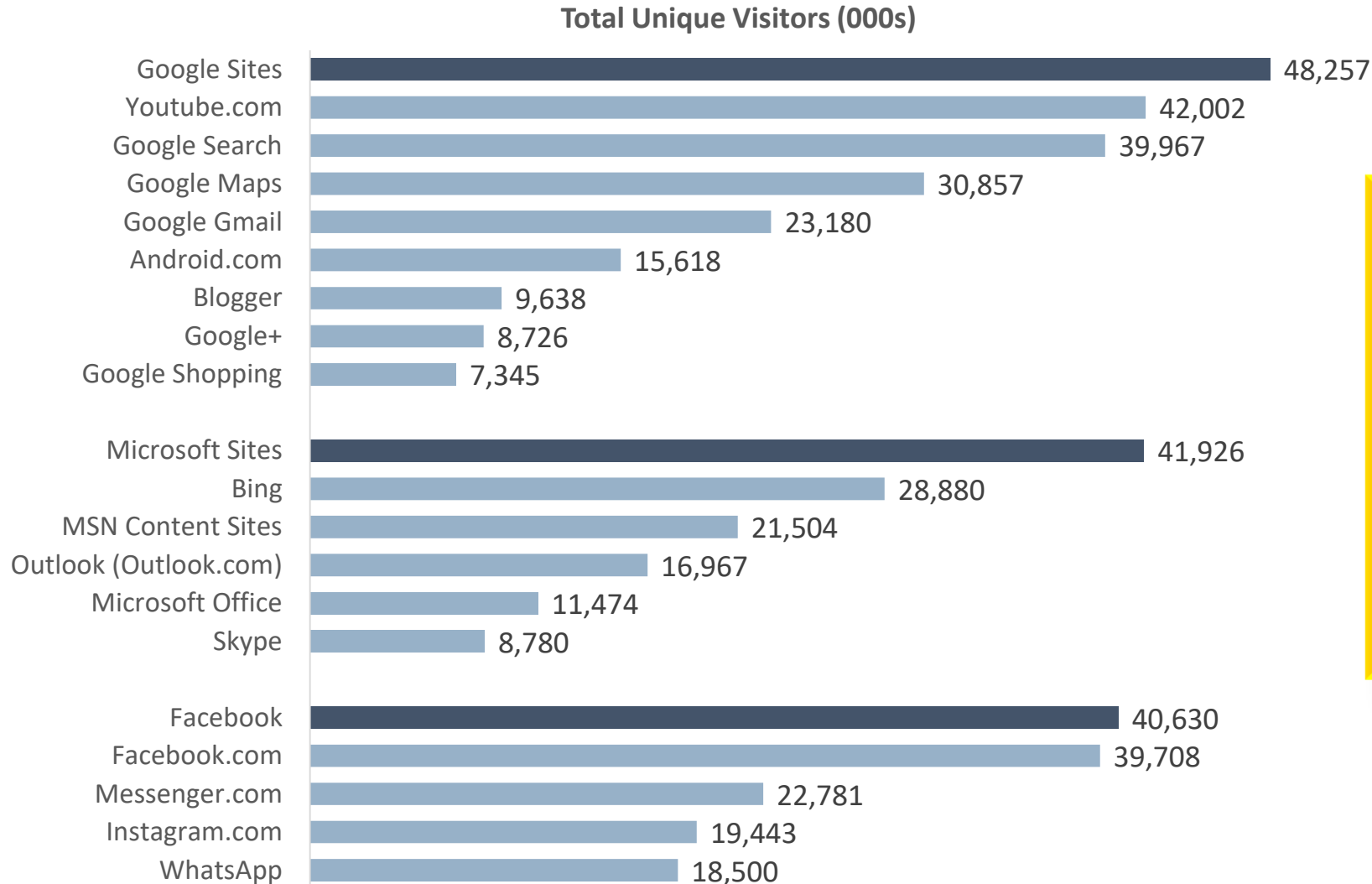
The top 3 all have an online reach of over 80%. Google extends it's reach to 95.8%

The AOL & Microsoft display advertising sales partnership gives AOL a combined audience of 37.7m or 74.8% reach in March

Tesco and Home Retail group (Argos) both drop out of the Top 20 as ESI Media & Telegraph Media Group re-enter

Audience Breakdown of Top 3 Sites

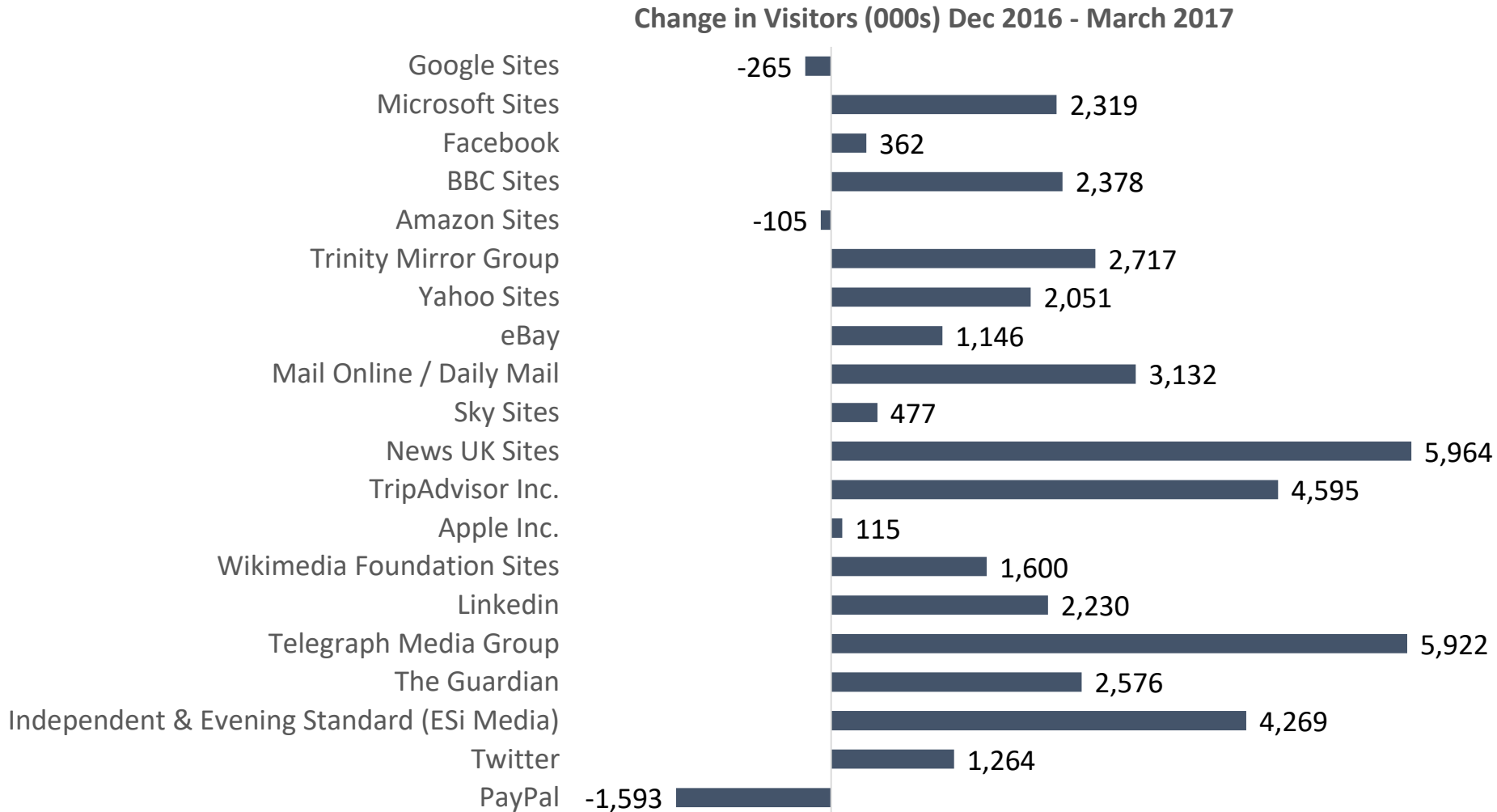
YouTube alone reaches more than all Facebook Properties combined



95.8% of the UK online population used Google.

YouTube alone reaches more than all Facebook properties combined (FB, Instagram & WhatsApp) and has grown by over ½ million since December.

Key Unique Visitor Changes Dec 2016 to March 2017: Top 20 Properties



Methodology enhancements* and big news (Trump and Westminster Attacks) contributed to gains in 2017. News UK included Wireless Group from Feb 2017 following acquisition

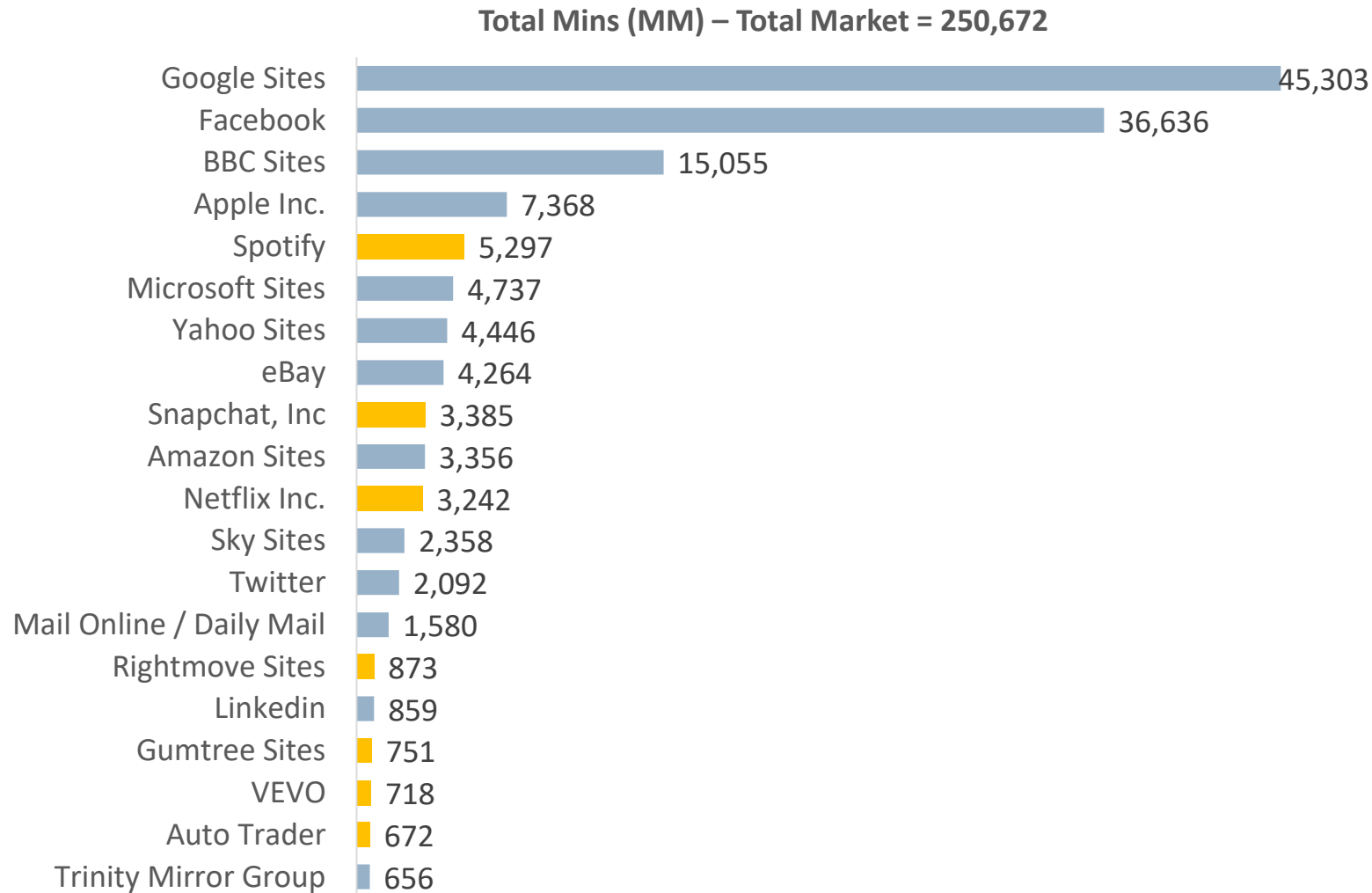
Paypal, Amazon and Google saw decreases due to retail seasonality (Google shopping impacted Google)

Source: comScore MMX Multi-Platform, Dec 2016, UK, Desktop Age 6+, Mobile Age 18+
MMX Multi-Platform includes Desktop browsing, Desktop video streams, smartphone browsing & apps (on-network only for untagged apps), tablet browsing & apps for tagged sites & apps.

*comScore methodology changes have impacted brand level data. For full details of changes see appendix

Top 20 Properties by 'Time Spent*' – Total Digital Population (TDP)

Property & Job Sites show big uplifts in time online v Dec 2016



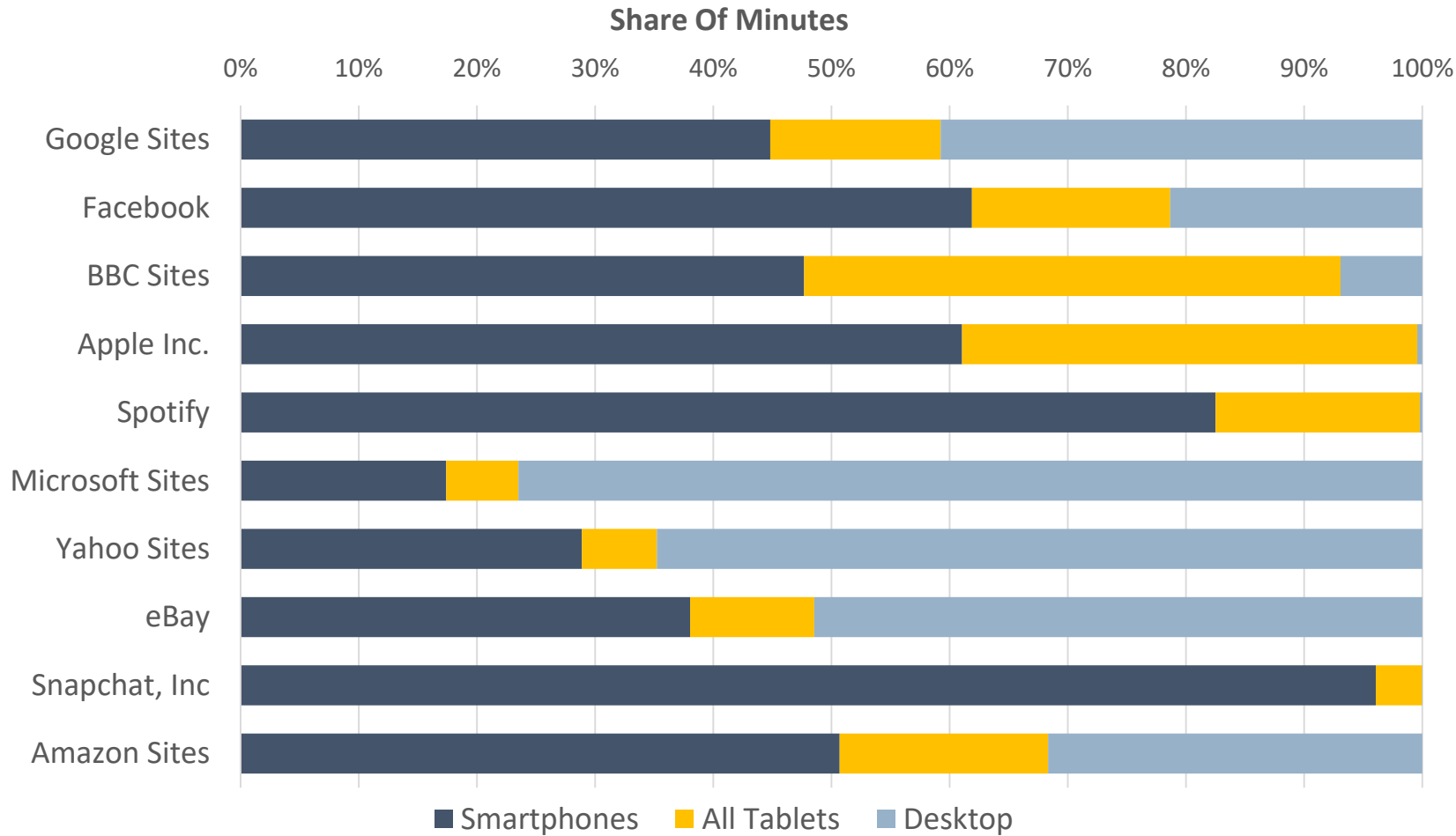
Properties in yellow rank in Top 20 by minutes but not by Unique Visitors.

Social Media & Entertainment categories drive minutes.

Linkedin (+87%) & Rightmove (+66%) experienced big gains v December as the New year prompts job and property searches. Outside the top 20, Indeed & Zoopla also show big growth for total minutes

Share of Adults' Time Online by Platform for Top 10 'Time Spent' Properties

Mobile devices account for over 90% of time spent on BBC, Apple, Spotify & Snapchat



Snapchat, Apple & Spotify have the greatest share of time on mobile devices

BBC & Apple have highest Tablet share out of top 10

Majority of time spent online for Microsoft & Yahoo is on the desktop

Source: comScore MMX Multi-Platform March 2017, UK, Based on age 18+

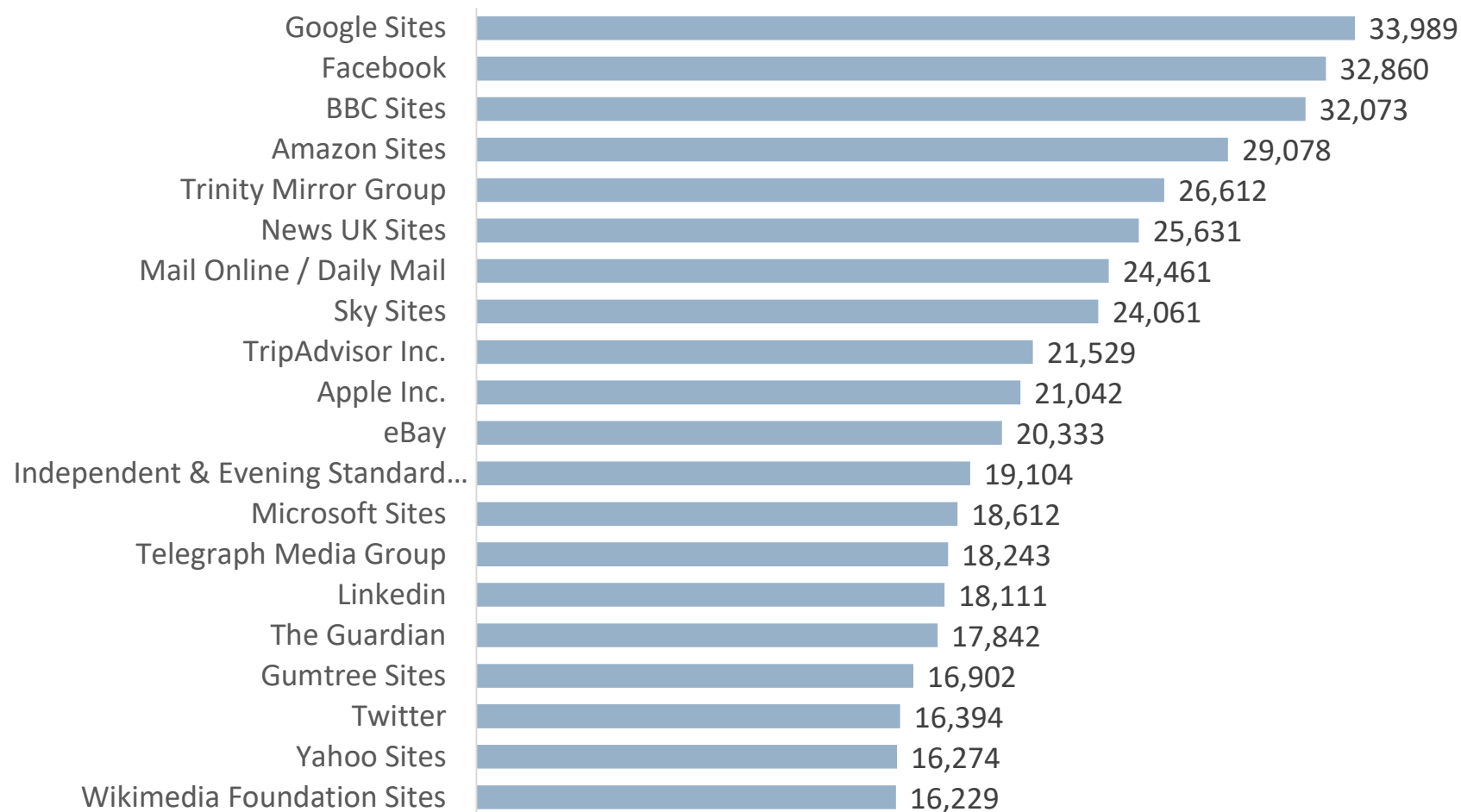
MMX Multi-Platform includes Desktop browsing, Desktop video streams, smartphone browsing & apps (on-network only for untagged apps), tablet browsing & apps for tagged sites & apps. * comScore enhanced measurement to include background 'audio' minutes drives up audio services such as Spotify and Soundcloud from Sept 2016 data

Top Properties – Mobile Population

Top 20 Mobile Properties ranked by Unique Visitors

36m adults accessed mobile content in March 2017 (via browser and app)

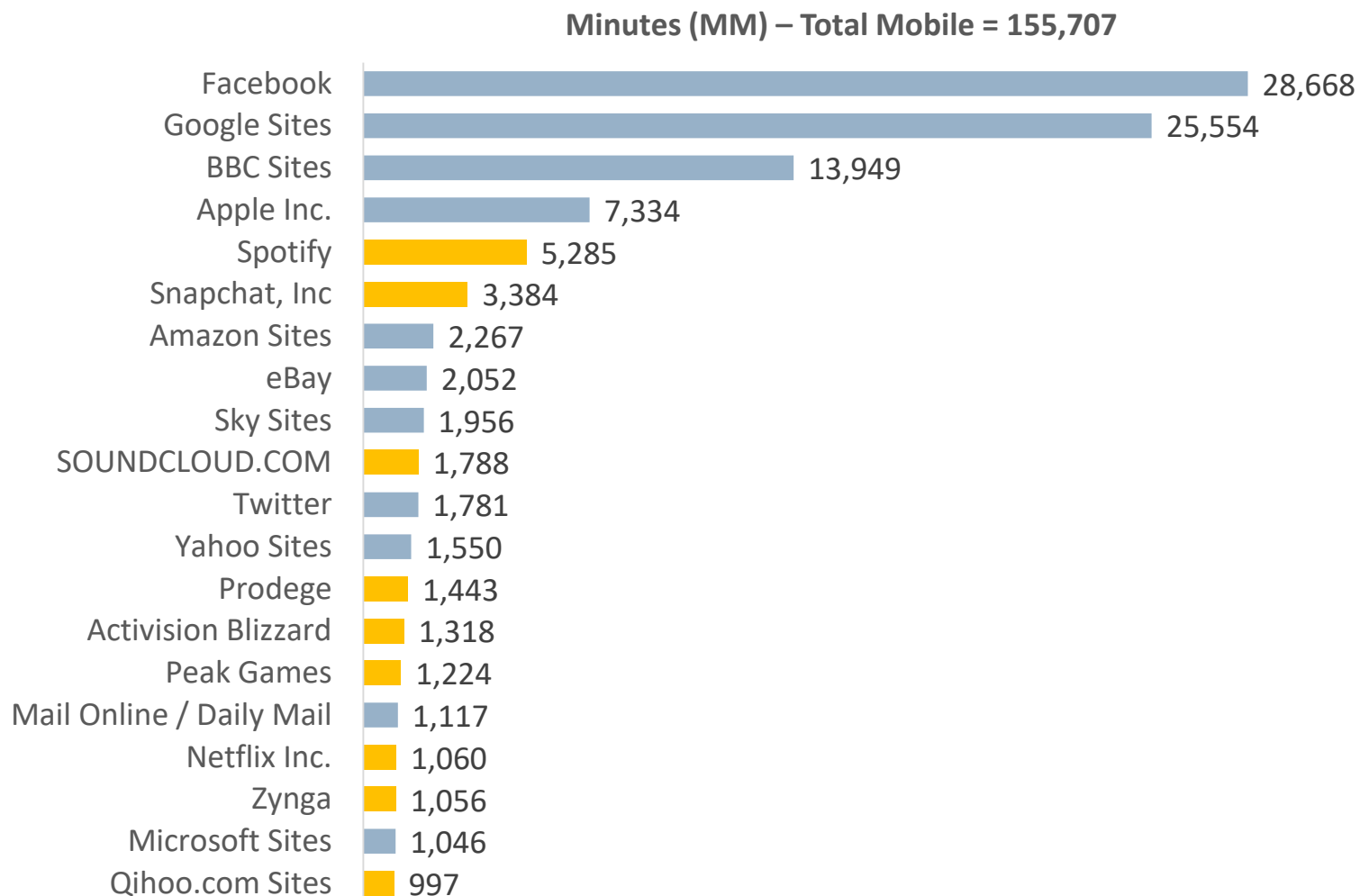
Total Unique Visitors/Viewers (000s) – Total Mobile (18+) = 36,243



Telegraph Media re-enters the top 20 at the expense of PayPal

Top 20 Mobile Properties ranked by minutes

Entertainment & Games sites more likely to feature in 'time online' top 20

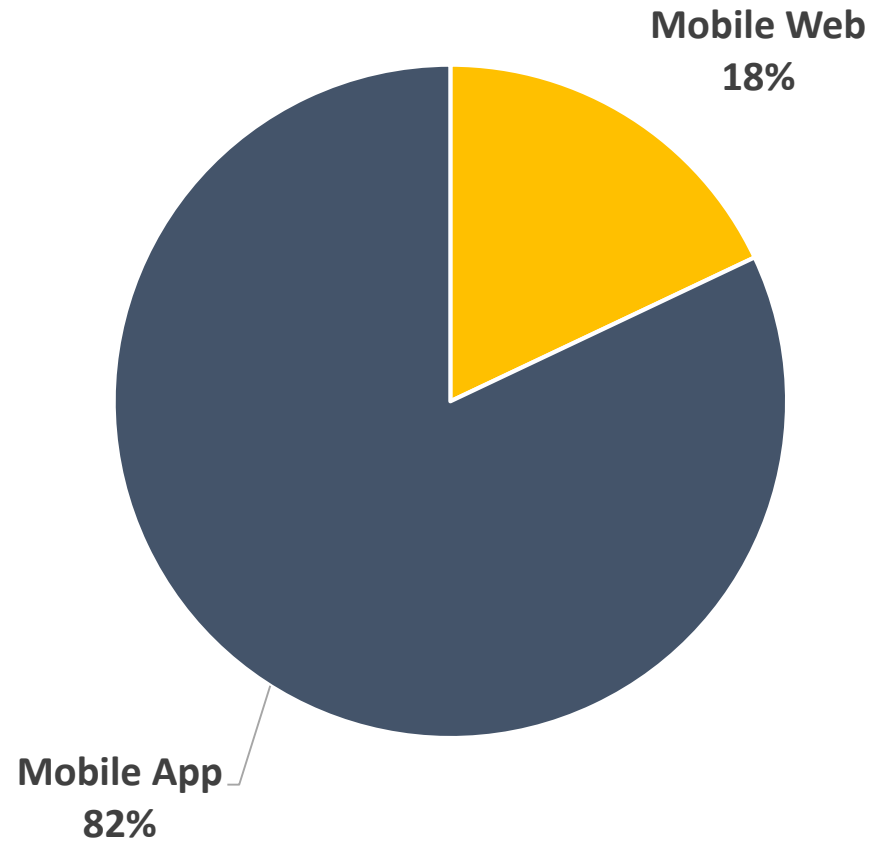


Properties in yellow rank in top 20 by mobile minutes but not in the top 20 for mobile visitors

Share of Mobile Minutes by Access Type

4 in 5 mobile minutes come from applications

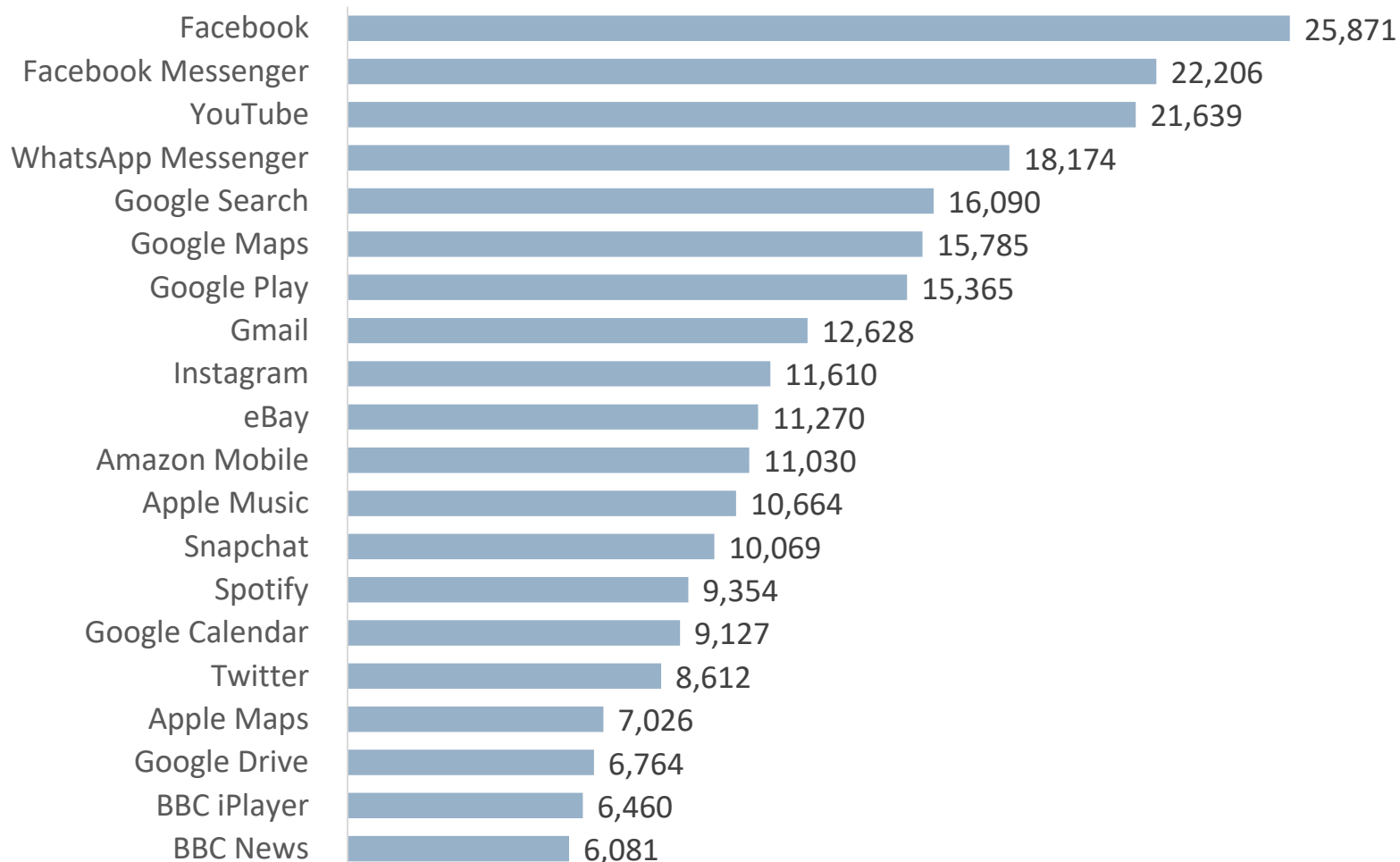
Share of Minutes by Platform



Top 20 Mobile Apps ranked by Unique Visitors

33.3m adults accessed a mobile app in March 2017

Total Unique Visitors/Viewers (000s) – Total Mobile App Users = 33.3m

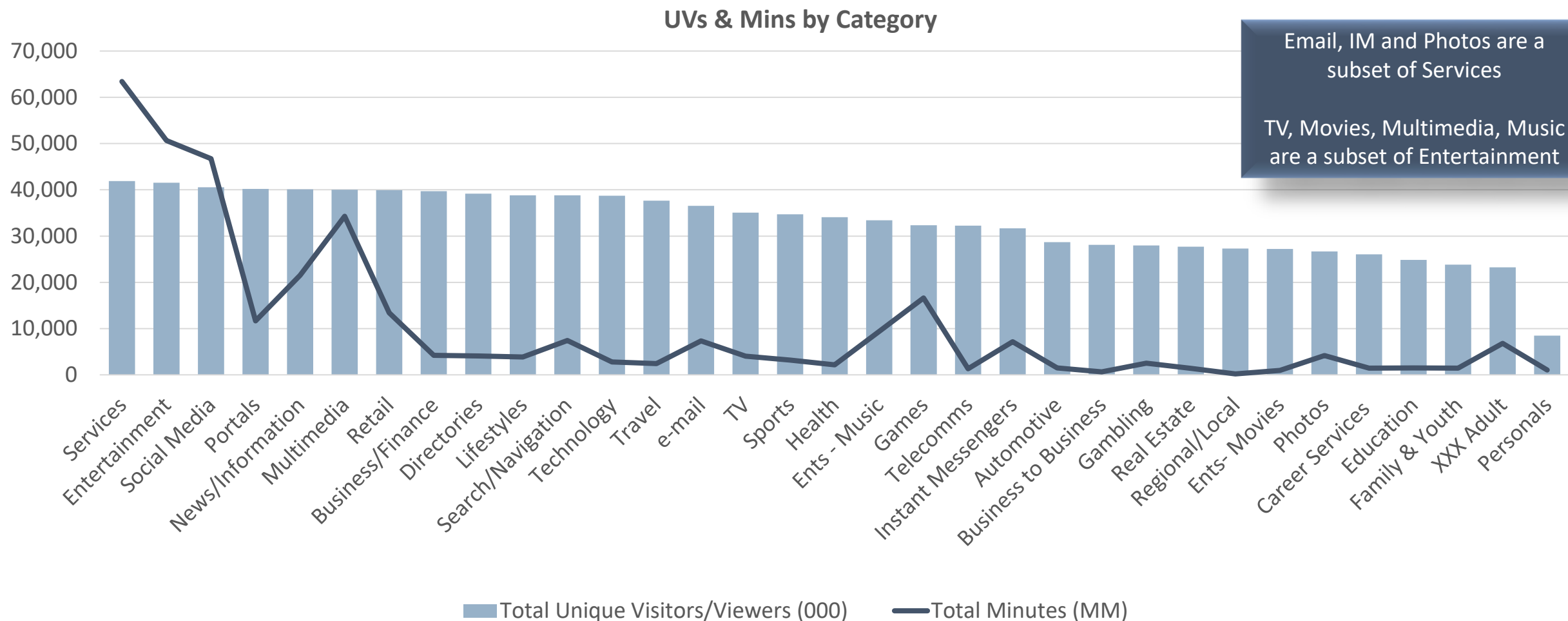


The top 9 Apps are owned by Google or Facebook

Categories

Major Categories Online – Unique Visitors v Minutes

Entertainment, Social Media & Games sites have high engagement



Platform's share of time online differs by category



Desktop total
37%



Smartphone total
48%



Tablet total
15%

Autos Manufacturer	92%
Auctions	92%
Career –Training/Education	91%
Computer Software	91%
Car Rental	89%
Business to Business	82%
Entertainment - Movies	80%
Government	79%
Online Trading	78%
Airlines	77%

Job Search	94%
Photos	90%
Instant Messenger	90%
Retail - Music	86%
Coupons	85%
Maps	80%
Books	77%
Entertainment - Music	74%
Health	73%
Personals	70%

TV	49%
General News	42%
News/Information	36%
Kids	32%
Radio	25%
Online Gaming	25%
Games	24%
Family & Youth	23%
Books	21%
Real Estate	19%

Source: comScore MMX Multi-Platform, March 2017, Adults 18+, UK.

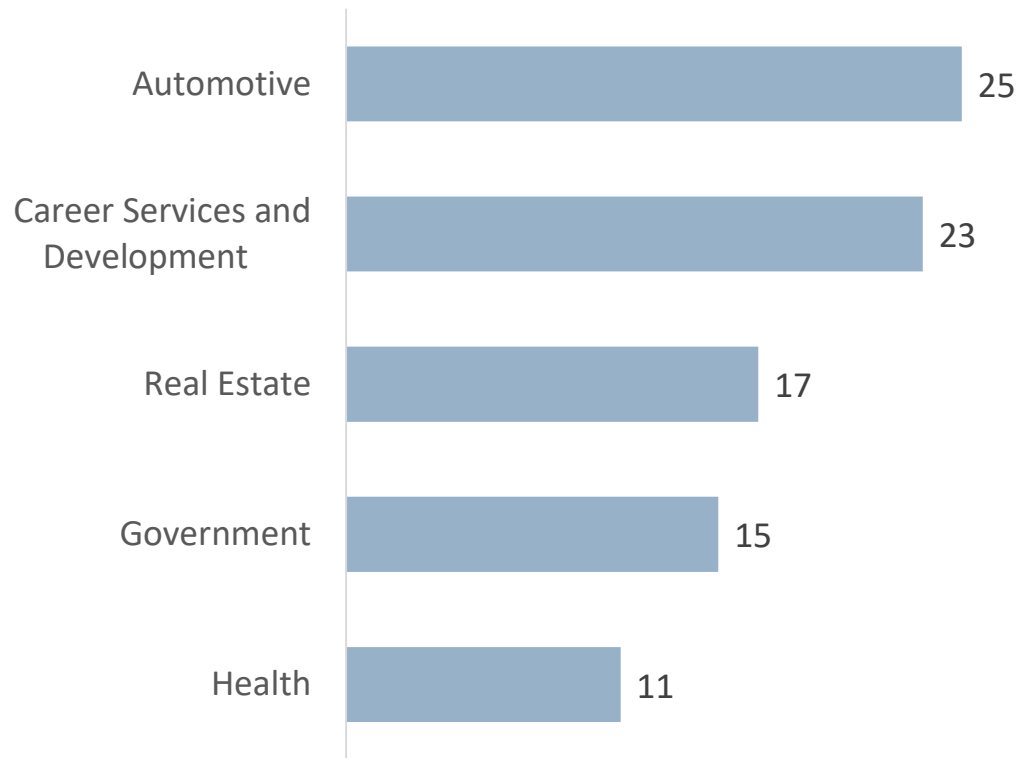
MMX Multi-Platform includes Desktop browsing, Desktop video streams, smartphone browsing & apps (on-network only for untagged apps), tablet browsing & apps for tagged sites & apps.

Key Category Changes Dec 2016 to March 2017

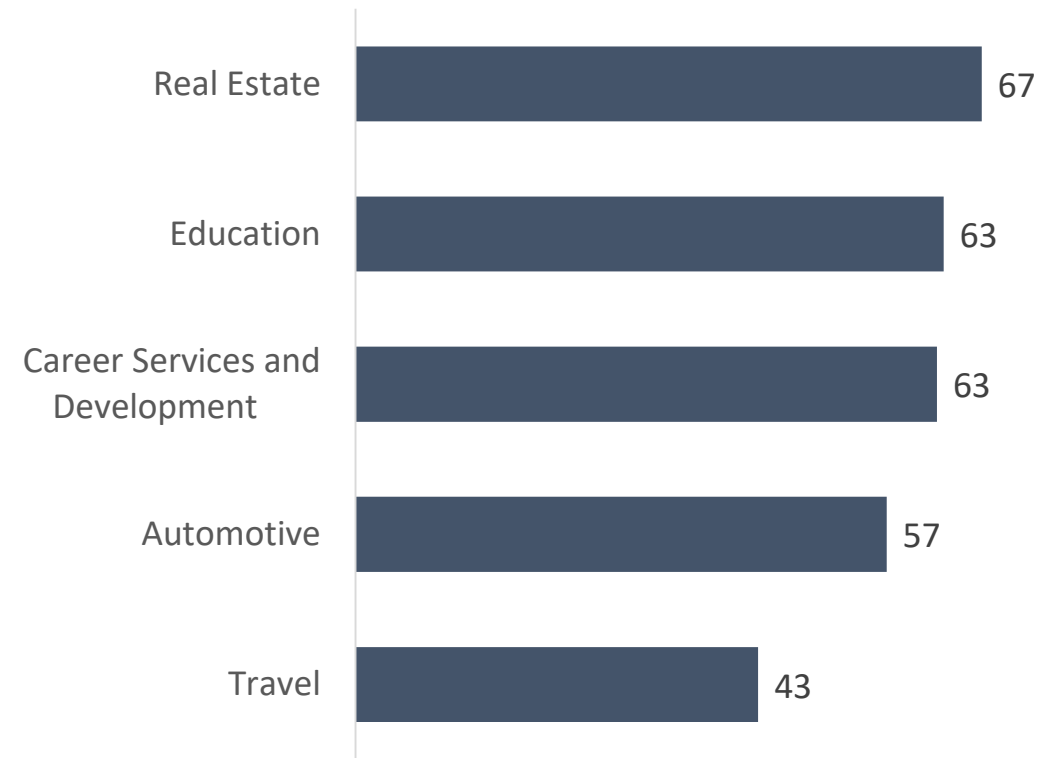
Top 5 % Growth Categories: Visitors & Minutes March 2017 v Dec 2016

Career & Property sites are in the top 3 for both Visitors and Time Spent

Unique Visitors % Increase
Dec 2016 to March 2017

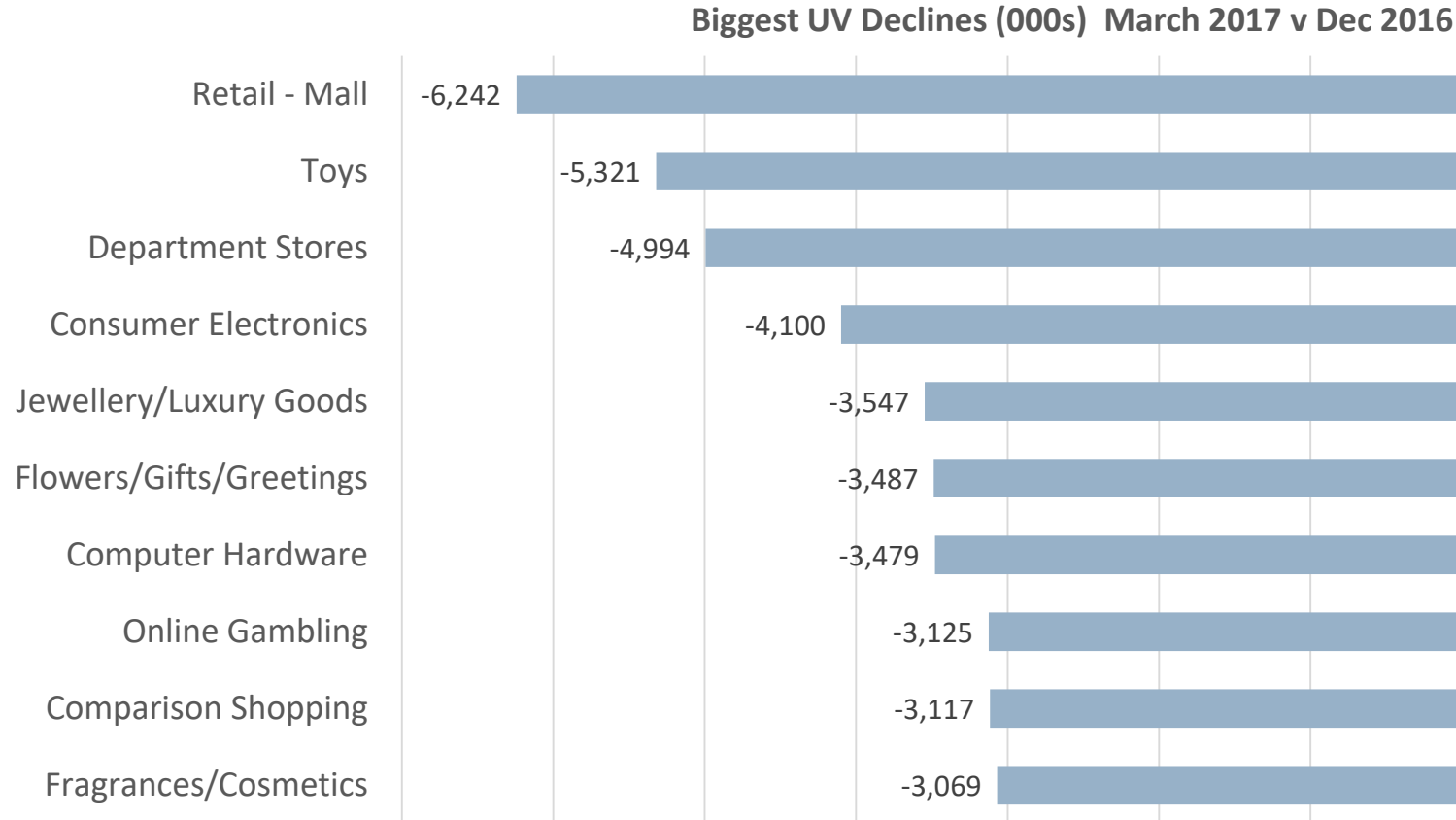


Minutes % Increase
Dec 2016 to March 2017



Biggest Visitor CATEGORY Declines: March 2017 v Dec 2016

Unsurprisingly, sites within the retail category suffered the biggest declines

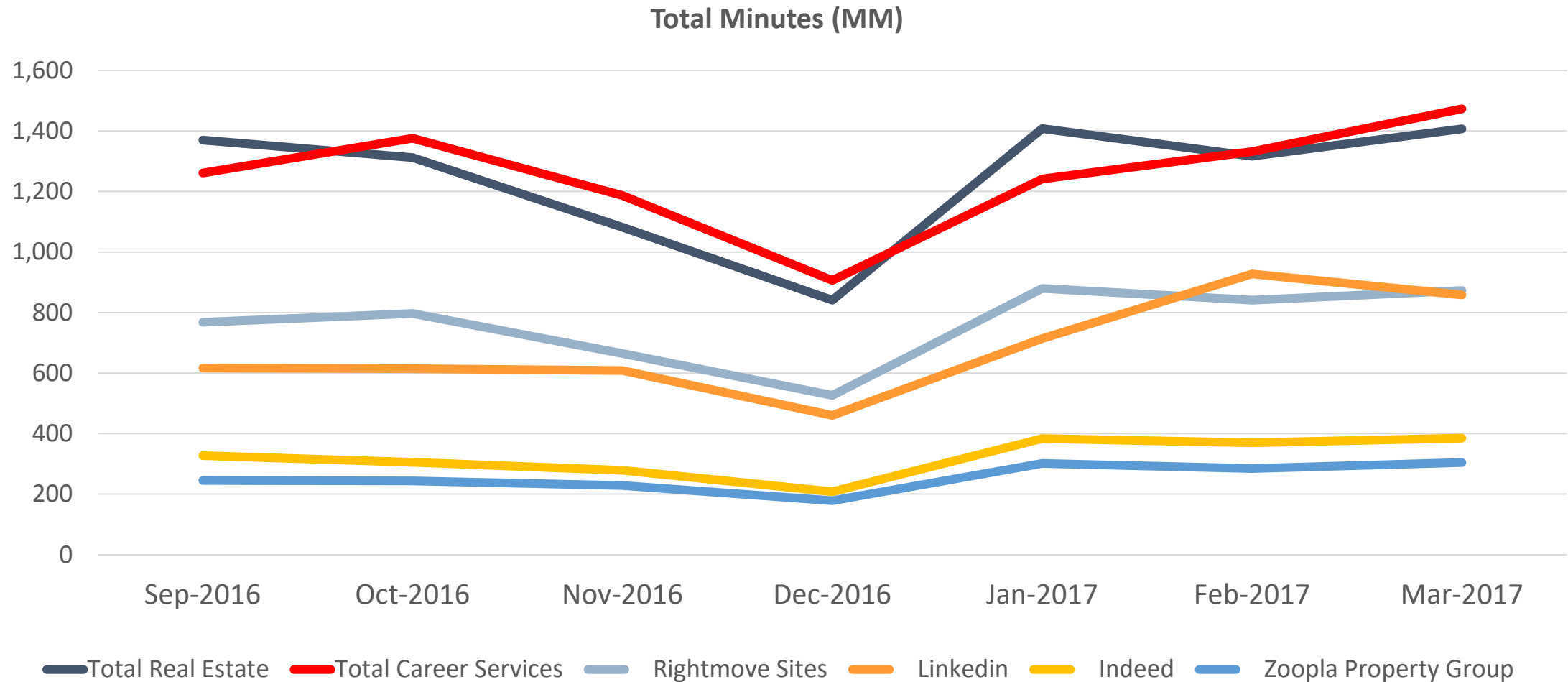


The Retail Category witnessed a 14% decline in Unique Visitors compared to December.

Toys, Jewellery and Fragrance retailers saw the biggest declines in % terms. Sites selling ecards also saw a 68% drop in visitors.

Career and Property Sites by Time Spent – Sept 2016 to March 2017

Property & job hunting picks up after the December dip



Questions?

Find out more at: <http://www.ukom.uk.net/>
Email us at: insights@ukom.uk.net

Methodology and Definitions

- This report utilises data from the comScore suite of UKOM approved products, namely comScore MMX, comScore Video Metrix and comScore MMX Multi-Platform, as well as comScore Mobile Metrix which is pending UKOM approval.
- **comScore MMX Multi-Platform®**
comScore MMX Multi-Platform® offers comprehensive reporting on more than 300,000 digital media entities, including their unduplicated audience size, demographic composition, engagement, performance within key user segments and behavioral trends. All of these metrics are measured across multiple digital media platforms, including desktop computers, smartphones and tablets, and content delivery vehicles, including websites, videos and apps. These platforms are unified using both panel- and census-based methods to deliver a holistic view of media companies' total digital populations. *For more information, please visit: <http://www.comscore.com/Products/Audience-Analytics/Media-Metrix-Multi-Platform>*
- **comScore MMX®** The comScore MMX® suite of syndicated products sets the standard for digital audience measurement and media planning. It is powered by Unified Digital Measurement™, the measurement approach that bridges panel-based and website server-based metrics to account for browsing on PC. MMX delivers the accurate suite of audience metrics, providing valuable demographic measures, such as age, gender, household income and household size. MMX reports on more than 35,000 UK properties. *For more information please visit: http://www.comscore.com/Products/Audience_Analytics/MMX*
- **comScore Mobile Metrix®**
comScore Mobile Metrix® captures total mobile audience behaviour on browsers and apps across smartphones and tablets. With Mobile Metrix, publishers can demonstrate the value of their mobile audiences, while agencies and advertisers can strategically plan and buy digital advertising on mobile platforms to achieve their campaign objectives. *For more information, please visit: www.comscore.com/Products/Audience-Analytics/Mobile-Metrix2*
- **comScore Video Metrix®**
comScore Video Metrix® provides transparent, end-to-end video measurement and uses robust duration measurement to reveal engaged time spent viewing online video, along with the unique ability to Separate advertising and content. *For more information, please visit: http://www.comscore.com/Products/Audience_Analytics/Video_Metrix*

Methodology Enhancements (January 2017)

- **Video**

- VMX Multi-Platform launched (now includes tagged mobile streams – tho not yet integrated into MMX MP)
- New YouTube data feed (incl. census duration) added to VMX Multi-Platform

- **Mobile**

- MoMX reporting enhanced to include usage for 13 to 17 year olds where the publisher has deployed comScore tagging
- Filtration of invalid traffic (IVT) and of iOS secure domains (panel-only, NEDOMs) enhanced
- Enhancements on coverage calculations for mobile web and apps

- **All products**

- Less stringent census data country assignment (via geo-IP) processing

About comScore

comScore, Inc. (NASDAQ: SCOR) is a global leader in digital measurement and analytics, delivering insights on web, mobile and TV consumer behaviour that enable clients to maximise the value of their digital investments.

A preferred source of digital audience measurement, comScore offers a variety of on-demand software and custom services within its four analytics pillars: Audience Analytics, Advertising Analytics and Digital Business Analytics. By leveraging a world-class technology infrastructure, the comScore Census Network™ (CCN) captures trillions of digital interactions a month to power big data analytics on a global scale for its more than 2,000 clients, which include leading companies such as AOL, Baidu, BBC, Best Buy, Carat, Deutsche Bank, ESPN, France Telecom, Financial Times, Fox, LinkedIn, Microsoft, MediaCorp, Nestle, Starcom, Terra Networks, Universal McCann, Verizon, ViaMichelin and Yahoo!.

Stay connected

 [comscoreinc](https://www.facebook.com/comscoreinc)

 [@comScoreEMEA](https://twitter.com/comScoreEMEA)

 [comscore-inc](https://www.linkedin.com/company/comscore-inc)

About UKOM

UKOM's objective is to set and oversee the delivery of a credible industry standard for digital audience measurement. That means quantifying audiences in terms of people, not browsers or machines.

UKOM's governance structure involves all sides of the industry, to ensure that comScore services meet our collective needs fully and fairly.

The whole UK media industry is involved in setting and overseeing UKOM standards through its Technical and Commercial Committees, and the UKOM Board.

UKOM and comScore work to an agreed process for product approval, from agreeing concepts, to approved data publication, and continuous assessment.

Find out more at:

www.ukom.uk.net/